# Leverage data visualization in social media marketing

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How brands like Netflix and Spotify use data visualisation for social campaigns

Data does not always have to be a confusing chunk of numbers. Here's how brands use data visualization and data-informed product design to bring out data's creative side.

Inspired by the agenda of a **marketing** conference I was recently invited to, I asked myself a rather random question: is big data actually still a thing?

My conclusion: yes, it is. And it also will be in the near future – only in a slightly different way. To be more precise, I believe that we will be seeing a lot more of data's creative side.

What's data's creative side? The most obvious, and also most developed area in this regard is probably data-informed user experience (UX) design. But in my opinion, this is only the tip of the iceberg. There are (at least) two more areas of data-centric creativity that are growing at light speed and therefore are worth a closer look.

## 1. Data visualization – communicating data in an easy to digest manner

All the data in the world doesn't mean anything if it cannot be understood. In order for it to be understood, it needs to be communicated in an easy to digest manner. And that's where data visualization comes into play.

The visualization of data is often overlooked or deprioritized – especially here in Asia. If you're guilty of doing so, here are two consumer-facing campaign examples that should put data visualization back on your radar.

## **Netflix: #Cokenomics**

In order to promote its TV show *Narcos*, which tells the story of **Pablo Escobar** and the **Medellin cartel**, **Netflix** created infographics that brought the economy of the Columbian cocaine trade to life in a socially engaging way.

Here are some examples showing how **Netflix** built a whole campaign around the Columbian

cartel's cocaine data using the hashtag #Cokenomics.

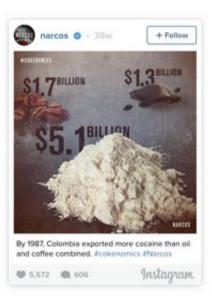
A dedicated twitter account @NarcosNetflix has almost 67,000 followers and posts regular tweets such as this one:

https://twitter.com/NetflixUK/status/699655466482278400

Here's an example of content for Instagram:







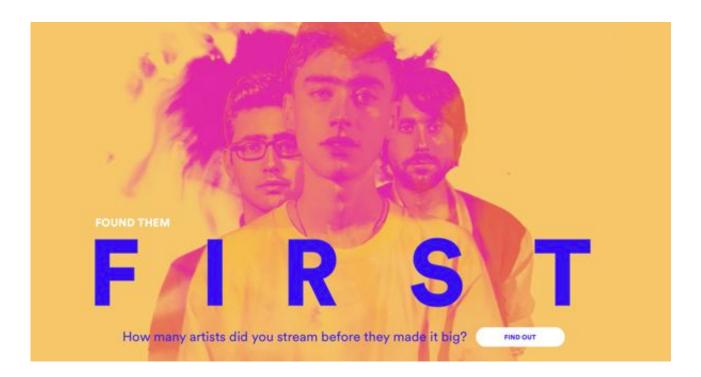
Mistress, the agency behind the campaign, says its initial campaign **resulted in more than 100,000 engagements.** 

https://youtu.be/Or4RV1D2\_ic

### **Spotify: Found Them First**

Spotify's <u>Found Them First</u> gave music fans a way to prove that they were really into certain bands and singers before they actually became famous. Listening data was used to show users all the artists they had discovered ahead of other **Spotify** users.

Within weeks of the site's campaign launch in October 2014, it had received more than 1 million visits and more than 100 million social media impressions, without any media spend.



#### **Data Tools**

In most cases, data doesn't actually need to be communicated to customers directly, but to internal stakeholders. For such instances, there are several tools that can help you avoid the all-too-common walls of text with stock charts presentations, and substitute them with something a little more engaging and inspiring.

For example, if you are looking to beautify your charts, graphs, maps and timelines, make sure to check out the likes of RAW, Datawrapper, and Timeline JS. Should you have a little more time on your hands, and also know how to code, have a look at D3.js, which comes highly recommended by my team's creative technologist.

And if you really want to up your data visualization game, you can take some inspiration from **Hans Rosling**, who is known for his unconventional ways of bringing subjects such as population growth and income equalities to life in a more tangible way.

https://youtu.be/jbkSRLYSojo

### 2. Data-informed product design

Another space to watch is the one of data-informed product design. Now I'm not talking here about your typical research-initiated product innovation cycle. I'm talking about an evolution of data visualization that quite literally and directly translates data into an actual product.

Here are three of my favorite projects within this space, the likes of which I can't wait to see

more of.

## Flowing Data: Multivariate Beer

Nathan Yau from Flowingdata took U.S. demographics to brew four different types of beer.

For example, he mapped population density to the total amount of hops, and ethnicity to the type of hops used. See Flowingdata's <u>website</u> for a more detailed description of the process and other ways it transforms data.



## **Tempescope**

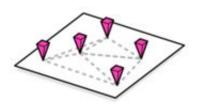
Tempescope was invented by Japanese software engineer Ken Kawamoto. It is a device that displays either current weather conditions or forecasts them physically.

https://youtu.be/aw0kWmMFv4g

## Meshu

**Meshu** is a concept that takes important life locations such as cities or even specific street addresses, maps the paths between them, and finally transforms them into a piece of jewelry.

## Here's how it works:



Enter in cities you've been to, or any places you like.



We generate a Meshu to order as a necklace, earrings, ring, or a print.



We fabricate and ship your finished piece to you!

The examples above show us there are no boundaries to data's creativity – a lot of it however is still driven by artists, scientists, and entrepreneurs. My hope for the future is to see the **marketing** and **advertising** industry more strongly recognizing the beauty that lies within data and the compelling stories it can tell. Storytelling is after all, a major part of our jobs.

We have moved far beyond the question of whether data enables or hinders creativity. The question nowadays is how can data itself become **even** more creative?

Have anything to add? Please let me know in the comments section below.

\*Featured image: Spotify / Found Them First

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